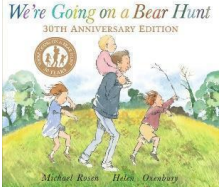
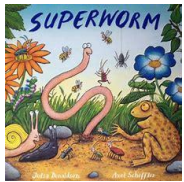
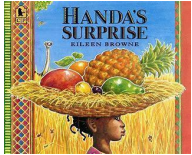
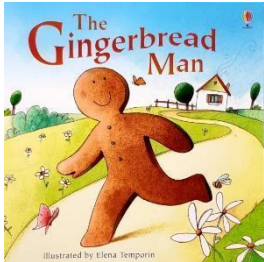
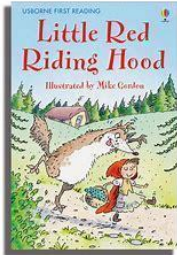
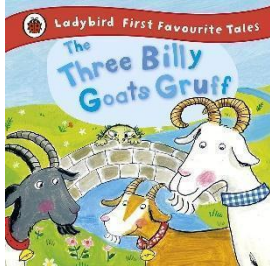
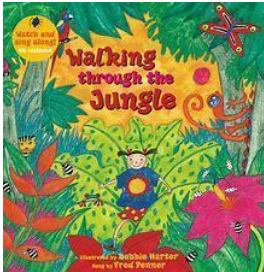
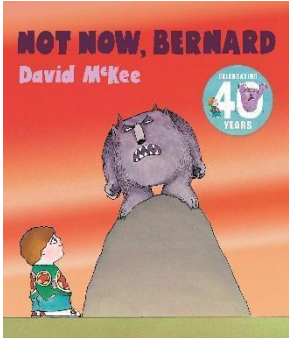
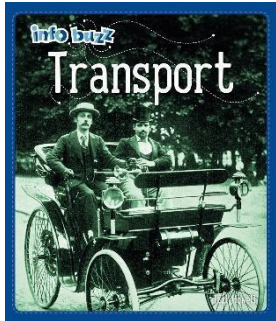
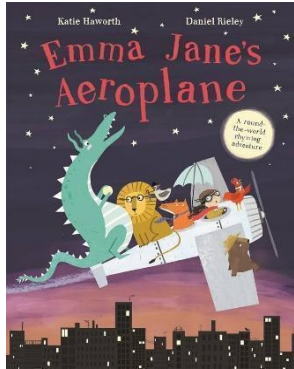
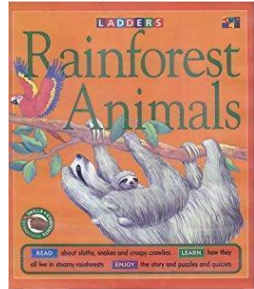
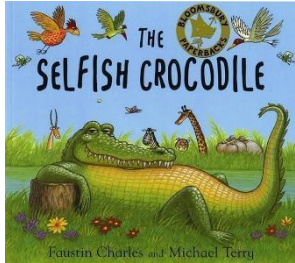
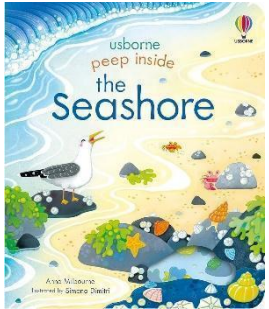


Long Term Plan- Year One

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
English Text	We're Going on a Bear Hunt  All about Bears  Superworm  Handa's Surprise 	The Gingerbread Man  Little Red Riding Hood  The Three Billy Goats Gruff 	Walking Through the Jungle  Not Now, Bernard 	Transport  Emma Jane's Aeroplane 	Rainforest Animals  The Selfish Crocodile 	Clean Up!  Peep Inside the Seashore  Seaside Poems 
English	<u>To entertain</u> Infer characters' feelings - Bear Hunt, Handa Character description - Superworm (Sentence Writing)	<u>To entertain and inform</u> Sequencing the story - retell (BBG) Wanted poster - character description (LRR) Reading comprehension	<u>To entertain and recount</u> Book talk, reading comprehension & Sequencing Comparing both books & features of recount and diary	<u>To recount</u> Postcard about Emma Jane's journey. <u>To inform</u> Reading comprehension. Key features	<u>To entertain</u> Character description <u>To inform</u> Key features of a poster. Poster about an animal they have researched.	<u>To entertain</u> Reading comprehension. Sequence and rewrite clean up. NF - Peep inside - What animals are at the seaside/sea?

	Setting description - Superworm (Shape coding) Sequence and rewrite the story - adapted version (Handa portfolio) <u>To inform</u> Bears - Which bear could it be? Write a question to research about bears. Introduce key features of poster. Create a class information poster about bears.	Sequence and rewrite the story - rewrite (GBM) <u>To instruct and explain</u> How to make Gingerbread - Instructions (recipe) Introduce key features of recipe. Create a class recipe and make as a class.	Recount of Dougal's journey - first person (diary) Sequence and rewrite - Not Now Bernard Reading comprehension <u>To instruct and explain</u> To write rules for Bernard to behave at home. Create a class set of rules for Bernard to have at home.	of a leaflet/booklet. Apply knowledge of non-fiction text features to design an information leaflet. <u>Poetry - Reading Poetry - Theme - transport</u> Identify key features of a poem.	<u>Poetry - Performance Poetry - Theme: traditional nursery rhymes</u> Comparing nonsense nursery rhymes to traditional.	<u>To inform</u> Reading comprehension. Key features of a newspaper. Newspaper about how and why the clean-up crew cleaned up. <u>Poetry - Creating Poetry - Theme: pattern and rhyming text</u> Adapt a poem about the seaside and perform.
Maths	* Place value within 10 * Addition and subtraction - within 10 using concrete manipulatives	* Place value within 20 * Addition and subtraction within 20 * 2D and 3D Shape	* Addition and subtraction within 20 * Place value within 50	* Length and height * Weight and volume	* Arrays leading to x * Division as sharing * Fractions: $\frac{1}{2}$ $\frac{1}{4}$ * Position and direction	* Place value within 100 * Money (notes and coins) * Time - half past, 'clock, morning, afternoon, evening, Days of the week, months of the year
Science	Seasonal Change: Autumn, Winter Animals including humans: the human body & 5 senses		Everyday materials	Animals including humans: animal groups (Animal workshop)	Seasonal Change: Summer Plants	

Computing and Digital Skills	Introduction to Purple Mash (3 lessons) - To login and create my own avatar on Purple Mash. IT1, DL2 - To open an activity and then save the work to the 'My Work' area. IT1, DL2 - To understand how to complete work in the 2Dos area in Purple Mash. IT1, DL2 Creating and Following Instructions (3 lessons) - To understand that an algorithm is a set of instructions. CS1, CS2, CS3, DL2 - To follow and create simple instructions on a device. CS1, CS2, CS3, DL2 - To sequence algorithms that require a correct order. CS1, CS2, CS3, DL2	Data Explorers (6 lessons) - To think carefully about the steps of grouping items. IT1, DL2 - To group items using a computer. IT1, DL2 - To sort different items. IT1, DL2 - To understand that data is information that can be collected and used. IT1, DL2 - To understand that data can be shown using pictures. IT1, DL2 - To collect data and create a pictogram. IT1, DL2	Creative Computing (4 lessons) - To use paint tools to draw a picture. IT1, DL2 - To create a jigsaw using a digital device and share it so that others can play. IT1, DL2 - To create a placing game in 2DIY. IT1, DL2 - To create images and use these to make a game. IT1, DL2	Technology Around Us (4 lessons) - To know what the word technology means. DL1, DL2 - To know what technology is used in school. DL1, DL2 - To consider the purposes of technology used in the wider world. DL1, DL2 - To understand the safe use of technology devices. DL1, DL2	Coding (6 lessons) - To understand that computer programs work by following instructions called code. CS1, CS2, CS3, DL2 - To use object and action code blocks to make a computer program. CS1, CS2, CS3, DL2 - To understand what an event is in coding. CS1, CS2, CS3, DL2 - To understand the purpose of an output and to be able to 'read' code to find out what it does. CS1, CS2, CS3, DL2 - To change aspects of the design view. CS1, CS2, CS3, DL2 To plan and make a computer program. CS1, CS2, CS3, DL2	Animated Stories (6 lessons) - To understand some differences between traditional books and digital books. IT1, DL2 - To draw a character for a 2Create a Story digital book. IT1, DL2 - To understand the difference between backgrounds and other objects on the screen in 2Create a Story. IT1, DL2 - To add animation to objects in 2Create a Story. IT1, DL2 - To add text to a 2Create a Story file. IT1, DL2 - To add sounds to a 2Create a Story file. IT1, DL2
	History	Who are we? What can we learn about families? - Who in my family is from the past and from the present? - How do I know about people in my family from the past? - How is my life similar and different to children in the past? - Who is the King? - How did people celebrate the coronation? .	Toys - What can we learn about toys from the past? (Honeywood Museum) - Which toys are from the past and which are from the present? - How do I know a toy is from the past? - How are toys different and the same now compared to the past?	Flight - Amy Johnson, Time Peake, The Wright Brothers (RAF Museum) - Who were the Wright brothers and what were they like? - Why do we remember the Wright brothers? - How do we know that the Wright brothers were successful? - Who was Amy Johnson? - How do we know about Amy Johnson? - How were planes different in the past? - Who is Tim Peake and what did he do? - Why can we now fly into space but the Wright brothers couldn't?	Seaside - how have seaside holidays changed over 100 years? - Learn what it was like to go to the seaside 100 years ago. - Learn what people did at the seaside 100 years ago. - Learn how we know about holidays 100 years ago (sources) - Consider: do we go to the seaside now for the same reasons as 100 years ago? - Learn how seaside holidays have changed in 100 years.	

		Do we have more time to play now than children did in the past?				
Geography	Who we are - The British Isles (fact file) - What are the 4 countries and capital cities on the UK? - Use the 4 compass points to describe where the 4 capital cities are in relation to each other. - What are the seas around the UK called? - What are the physical features of the UK? - What are the human features of the UK?		The British Isles and America (Croydon/Kitty Hawk) - Where is Croydon and where is Kitty Hawk? - What are some of the landmarks of Croydon and Kitty Hawk? - What are some of the physical and human features of Croydon and Kitty Hawk? - What is the weather like in Croydon? - What is the weather like in Kitty Hawk? - How is the weather similar and different?		The British Isles and seashores - Where are the coasts of the UK? (skill 1 and skill 3) - What are the human features of the seashore? (skill 3) - What are the physical features of the seashore? (Skill 3) - Use simple compass points to describe where 4 seashore locations are in relation to London. (skill 2)	
Art and design	Chalk self portraits David Zinn Edgar Mueller Tracey Lee Stum		Handprints Josef Albers Yves Klein Ad Reinhardt		Seaside landscape - collage Matisse Joaquin Sorolla Vincent Van Gogh	
Design Technology	Textiles - puppets (toys) Children design and make their own puppets by sewing the fabric with a needle and thread. (link to history - Toys).		Mechanism - Hot Air Balloon (flight) Children design and make their own paper mache hot air balloon and paint it. (link to history - flight)		Structures: recycled sculptures (castles and art) - Experiment with construction and joining recycled, natural and manmade materials. - Use simple 2D shapes to create 3D form and build a castle.	
Music	Rhyming in Time	Let's Start Singing	Music Inspired By The World Around US	Exploring Rhyming Patterns	Sound and Pictures	Highs And Lows
RE	Big Question - What does it mean to belong?					
	Christianity What does it mean to belong to Christianity?	Christianity How do Christians celebrate Christmas?	What does it mean to be a Humanist?	Christianity What can be special about living with family and friends?	Hinduism How do Hindu people belong? (Colour run)	Islam What does it mean to belong in Islam?
PSHE	Being Me in my World - Special and safe - My Class - Rights and responsibilities - Rewards and Feeling Proud - Consequences	Celebrating differences - The same as - Different from - What is bullying? - What do I do about bullying? - Making new friends	Dreams and Goals - My treasure Chest of Success - Steps to Goals - Achieving Together - Stretchy Learning - Overcoming Obstacles	Healthy Me - Being Healthy - Healthy Choices - Clean and Healthy - Medicine Safety - Road Safety - Happy, Healthy Me	Relationships - Families - Making Friends - Greetings - People Who Help Us - Being My Own Best Friend	Changing Me - Life cycles - animal and human - Changing me - My Changing Body - Boys' and Girls' Bodies - Learning and Growing

	* Owning Our Learning Charter	* Celebrating difference, celebrating me	* Celebrating Success		* Celebrating My Special Relationships	* Coping with Changes
PE	Gym: Wide, Narrow...	OAA: Team Building	Gym: Body Parts	Ball Skills: Hands 1	Health & Wellbeing	Games for Understanding
	Locomotion: Running	Locomotion: Jumping	Dance: Zoo	Ball Skills: Feet 1	Ball Skills: Hands 2	Rackets, Bats & Balls